

## ADVENTURE OCEAN® AND TEEN PROGRAM OVERVIEW



**ADVENTURE OCEAN® and Teen Program:** Families give Royal Caribbean International high marks for its award-winning youth programs with praise from parents for its well designed children's and teen programs as well as its friendly youth staff. Approximately 390,000 children will travel on Royal Caribbean ships this year and most of them will participate in the Adventure Ocean Program which began in 1987. With 5,000-28,000 square feet of dedicated facilities on each ship, kids can find entertaining time away from Mom and Dad in a fun, educational and safe atmosphere.

**YOUTH STAFF REQUIREMENTS:** Every member of our staff holds a 4 year university degree in Education or a related field, has 3-5 years previous qualified experience working with children of all ages.

### FACILITIES:

TWO YOUTH FACILITIES, INCLUDING TEEN CENTER	THREE YOUTH FACILITIES, INCLUDING TEEN CENTER	FOUR TO FIVE YOUTH FACILITIES, INCLUDING TEEN CENTER
Legend, Splendour, Grandeur, Rhapsody, Enchantment, Vision, Radiance, Jewel, Serenade, Brilliance	Monarch, Majesty	Voyager, Explorer, Adventure, Oasis, Allure, Navigator, Mariner, Freedom, Liberty, Independence

### AGE GROUPS AND ACTIVITIES:

#### Babies and Tots Nursery

This colorful new space will serve as a fully-staffed nursery where children can be left in the care of our trained professionals, as well as host to various playgroups created by Fisher-Price® and Crayola® for babies and tots aboard our cruises. The nursery will offer parents a drop-off option in the daytime and evening, while always maintaining an optimum staff-to-child ratio. Free-time play will also be offered daily, providing a chance for parents and their young ones to bond while playing with a variety of developmental toys from Fisher-Price® in specially designed programs available exclusively for guests of Royal Caribbean. This experience is exclusive to Allure of the Seas, Oasis of the Seas, Freedom of the Seas and Liberty of the Seas. Nursery registration is available on the first day of your cruise in the onboard nursery. The charge is \$8 per hour, per child. This can be charged in hour increments (minimum session charge is \$8 for 1 hour even if child is picked up early).

#### AQUANAUTS (Ages 3-5)

All Aquanauts must be 3 years of age, toilet trained and pull-up/diaper free to participate in activities and enter the youth facilities at any time. Some activities include: Sessions created by experts at Fisher-Price, Pirate Night, Camp Aquanata, Nutty Nicknames, Superhero Afternoon, Face Painting, Talent Show, Under the Sea Night and Pajama Rama Movie Night.

#### EXPLORERS (Ages 6-8)

Some activities include: Wacky Olympics, Talent Show, Name That Tune, Rock n Roll Night, Pirate Night, Scavenger Hunts and Carnival Games.

#### VOYAGERS (Ages 9-11)

Some activities include: The X Games, Karaoke, Rock n Roll Night, Scavenger Hunts, List-O-Rama, Backstage Tour, Sports Tournaments, Spy Games, Talent Show and Gagaball Tournaments.

#### TEENS 12-14

Teens are welcome to hang out, join in activities, make new friends, and dance or listen to music. Some activities include: Dancing Under the Stars, Learn to be a DJ, Karaoke, Improv Games, Pool Party, Sports Tournaments, Video Game Challenges and Majority Rules.

#### TEENS 15-17

Teens can come and go at their leisure. Some activities include: Sports Tournaments, Raffles, Hot Tub Parties, Battle of the Sexes, Scratch DJ 101, Open Mic and Theme Parties.

### HOURS OF OPERATION:

**Sea Days:** 9:00 am - noon, 2:00 pm - 5:00 pm, 7:00 pm - 10:00 pm. Noon - 2:00 pm - Lunch & Play (Group Sitting with Box Lunch) \$7.95 per child.

10:00 pm - 2:00 am, Late Night Party Zone (Group Sitting) \$6.00 per child, per hour.

**Port Days:** Thirty minutes prior to the first shore excursion or 9:00 am.

Open until sailing time or 5:00 pm (whichever is later), 7:00 pm - 10:00 pm.

10:00 pm - 2:00 am, Late night Party Zone (Group Sitting) \$6.00 per child, per hour.

#### Kids Dinner:

Kids that are enrolled in the Adventure Ocean program can enjoy lunch or dinner with the Youth Staff during specified times. Check your kids' compass as Kids Dinner requires pre-sign up.

#### Private Destinations:

9:00 am - Noon, 1:00 pm - 3:00 pm. Kids can join the Adventure Ocean Staff and participate in Sand Castle Building, Drip Drip Drop, Family Water Balloon Toss, Beach Relays, Rocket Launch and Parachute Games.

### CURRICULUMS:

#### Adventure Art by Crayola®

Children are introduced to diverse cultures through art with mask making, fish and stingray kites, pottery and porthole dioramas.

#### Sail Into Storytime

These theme-related storytime sessions bring each story to life with activities. Following each reading, discussions on each story and activities are provided for the children to participate in.

#### Adventure Science:

Curriculum provided by High Touch High Tech. Conducted by our specially trained Adventure Scientists, this program combines fun and hands-on science experiments. Examples of programs include: Space Mud, Fossil Fever, Volcanoes, Wacky Water Workshop, Get Buggy, Think Snow, The Body Shop, Environmentation Station and Meteorology Madness.

#### Adventure Theater:

Adventure Theater introduces children and teens to the world of theater. Using structured theater games, vocal and physical exercises and creativity-freeing activities, instructors guide groups through an exploration of the theater arts.

#### Royal Babies & Tots by Fisher-Price:

Created by early childhood development experts at Fisher-Price the Royal Babies and Royal Tots program (ages 6-36 months) offers our youngest cruisers and their parents an opportunity to share a special time together while playing. Through participation in the Royal Babies and Royal Tots play sessions, children will have fun exploring, discovering and developing new skills.

#### Crayola® Beginnings:

During each 45-minute session, parents and their children enjoy story-time with an Adventure Ocean counselor, and use Crayola Beginnings products to create the toddler's first works of art. Themed sessions include My Colorful World (introducing the concept of colors); Families Have Fun (introducing the world of coloring); Let's Explore the Sea; and Our Big, Big Ship.

#### Family Activities:

Parents and other family members can participate in fun, team-oriented activities and challenges, some of which include The Parent Trap Game Show, Family Quest, Family Karaoke and Scavenger Hunts or spend time together in the Adventure Family Library.